



PlayStation

NTSC U/C

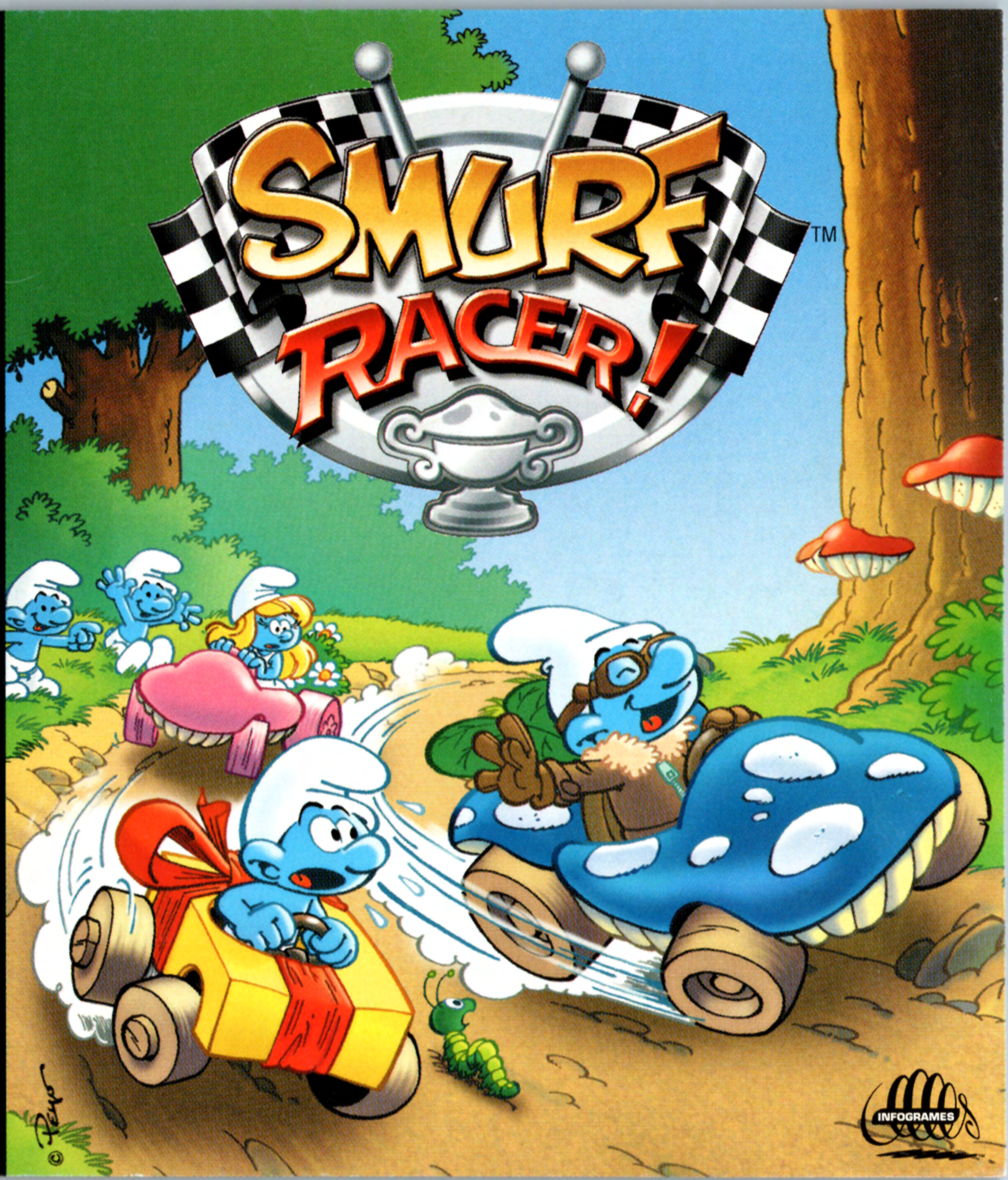
PlayStation

EVERYONE



CONTENT RATED BY ESRB

SLUS-01359



TM



## **WARNING READ BEFORE USING YOUR PlayStation® GAME CONSOLE**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation® game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following while playing a video game - dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions - IMMEDIATELY discontinue use and consult your physician before resuming play.

## **WARNING TO OWNERS OF PROJECTION TELEVISIONS**

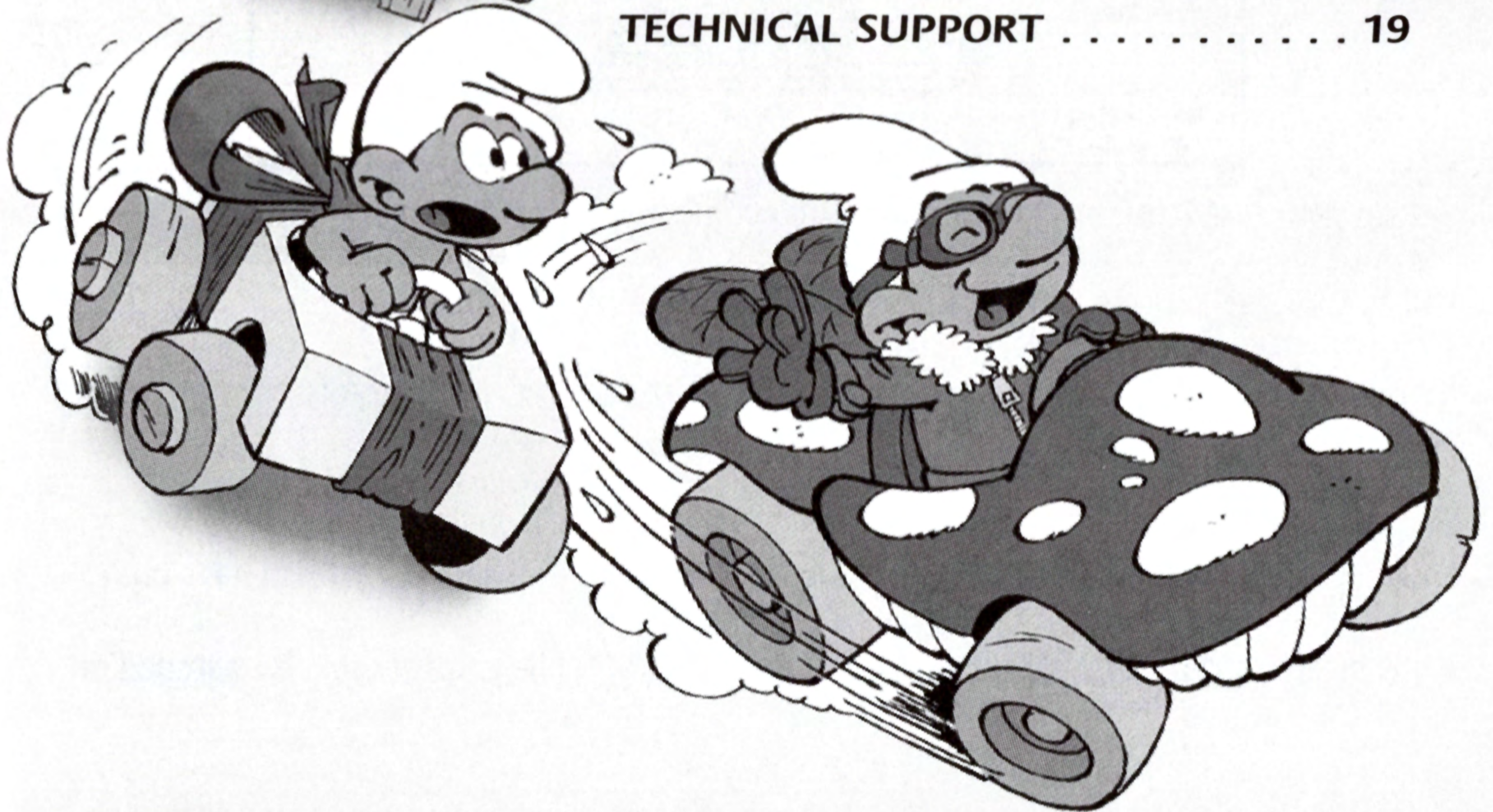
Still pictures of images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large screen projection televisions. Refer to your projection TV instruction manual for more details.

## **HANDLING YOUR PlayStation® DISC**

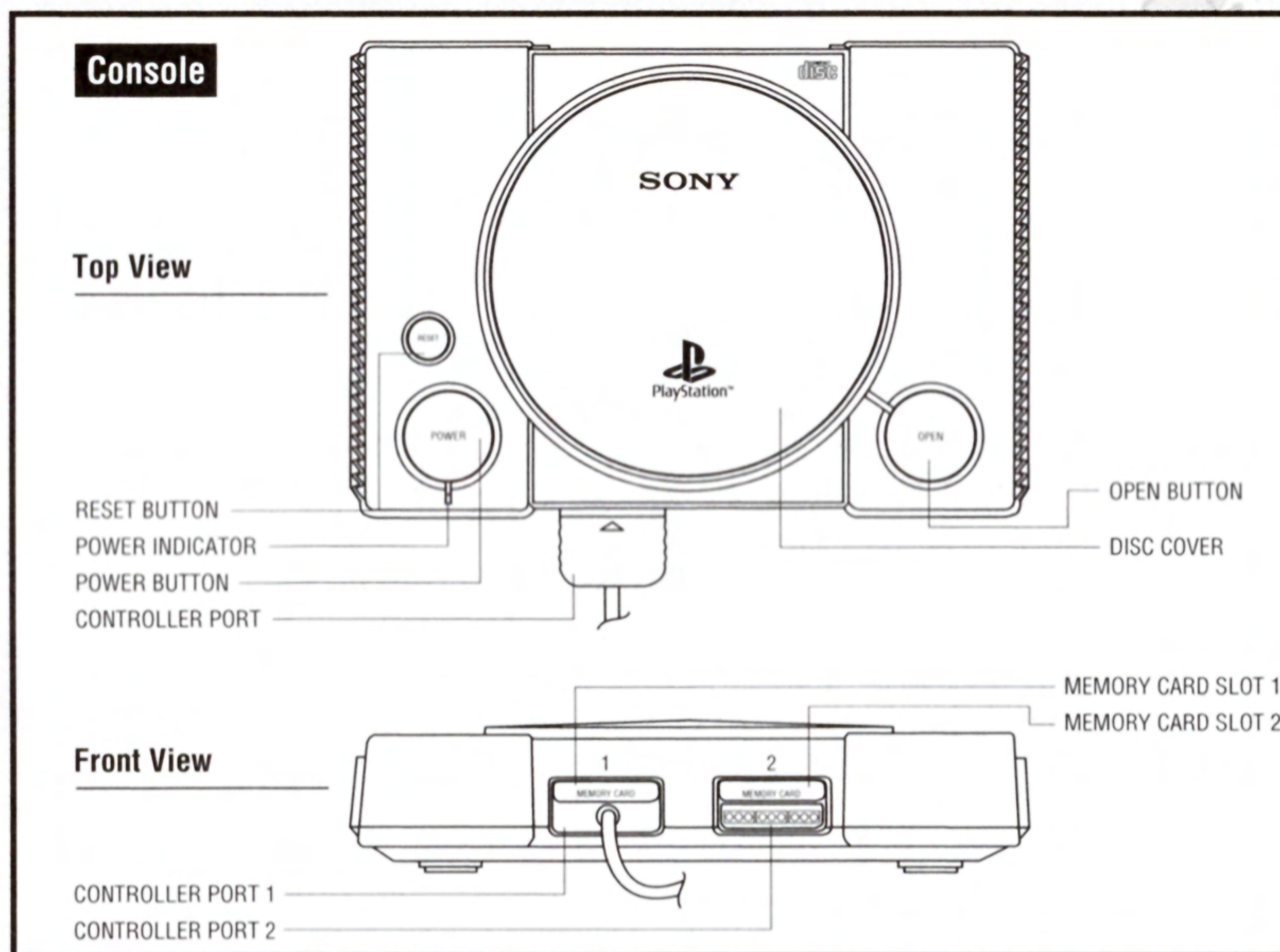
- This compact disc is intended for use only with the PlayStation® game console.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other heat source.
- Be sure to take a break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping it in straight lines from the outer edge. Never use solvents or abrasives.

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# GETTING STARTED



- Set up your PlayStation® game console according to the instructions in the User Manual.
- Check that the console is OFF before either inserting or removing a disc.
- Insert the **Smurf Racer!** disc and close the disc cover.
- To reload a saved game or save a game Insert a MEMORY CARD in MEMORY CARD Slot 1. **Smurf Racer!** Requires one free block to save.
- Connect a Controller to Controller port 1 and turn the console on by switching the POWER button ON.
- Insert a Controller in Controller port 2, sold separately, in order race in 2 player mode.

**Do not insert or remove peripherals or MEMORY CARDS while your console is switched on.**

# READY... SET... SMURF!

## IT'S RACE TIME WITH THE SMURFS!

A big race has been planned in the village to see which Smurf is the best driver. The winner will be awarded with the Mushcup or a Sasparilla palm.

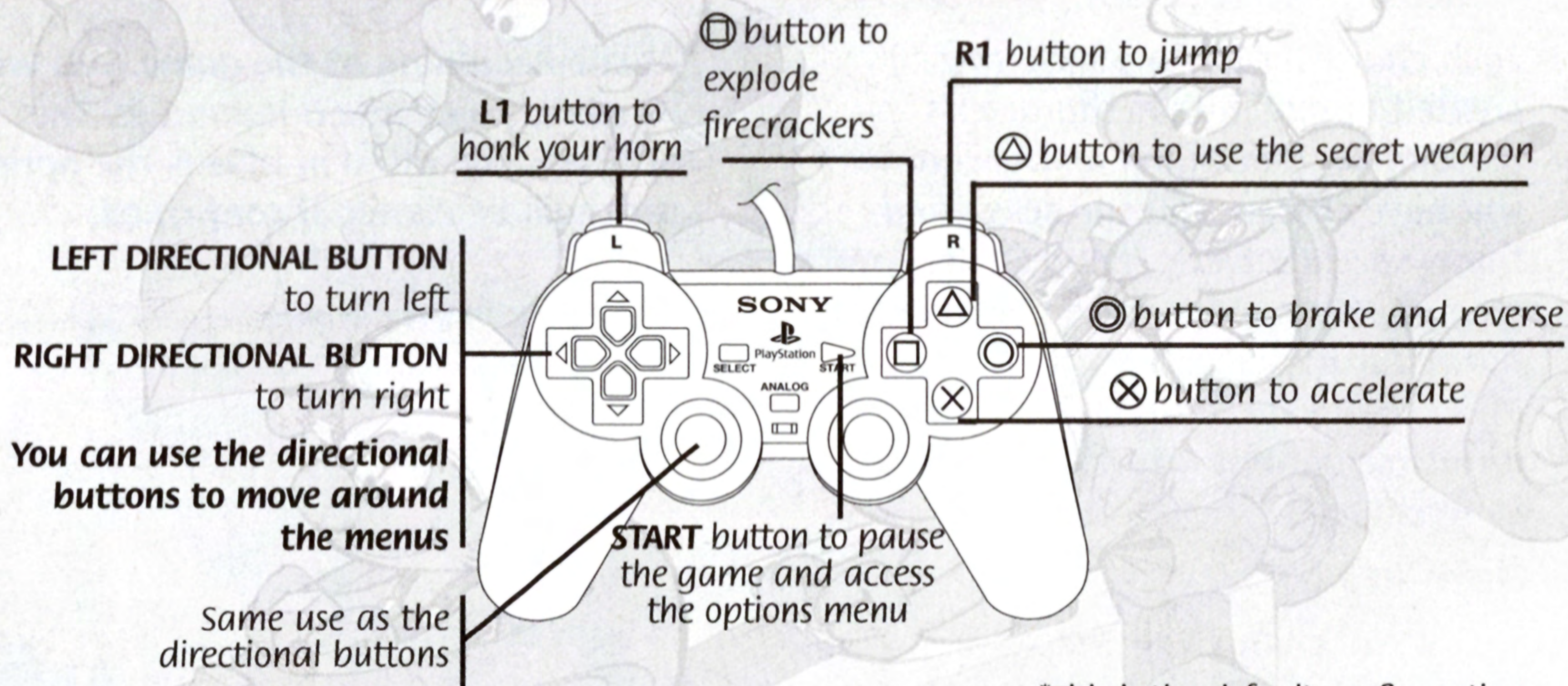
Twelve Smurfs will race under the watchful

eye of Brainy Smurf, who will judge the races.

Everyone is ready to compete in their specially-built cars on 9 different race tracks, plus the Flag Race and the Secret Level.

Get ready to put the pedal to the metal!

## CONTROLLING THE VEHICLE\*



\*This is the default configuration



# GAME PLAY

**Smurf Racer!** has 9 races in 3 different worlds, plus a Secret Level and the Flag Race.

To play, you must:

- Choose your level of difficulty (Easy or Expert)
- Race Mode (one or two players, Single race, Championship or Flag Race)
- Choose your character
- Choose your race track



Each character has a vehicle specially created to match that character's personality. Depending on the character you have chosen, you can select and throw special objects (hearts, cakes, nails, etc.) at your opponents to slow them down during the race. Certain objects allow you to speed up or even become invincible against attacks from other competitors.

There are also:

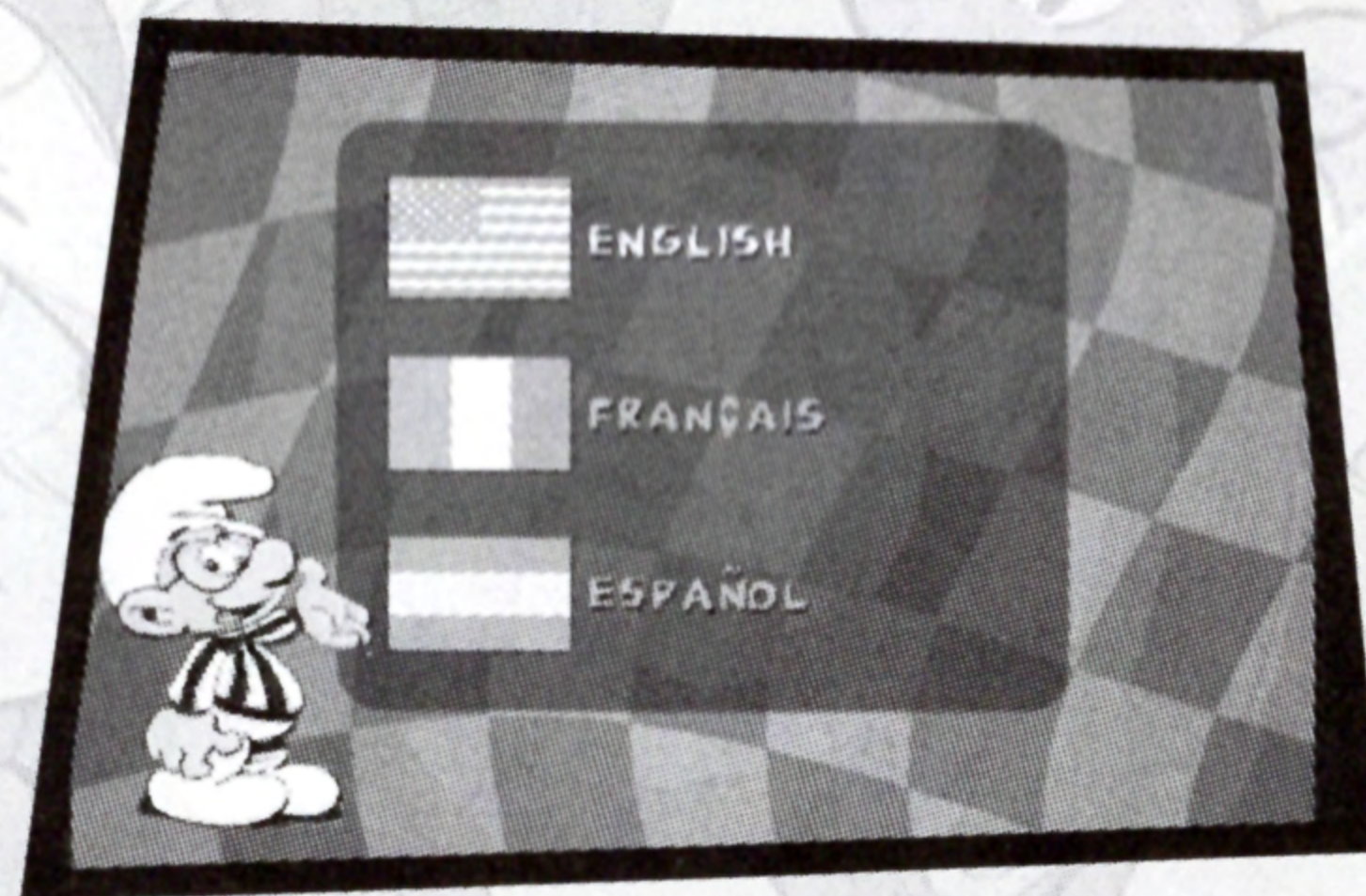
- 3 special characters. These are available for play in Single race mode, but only if you have managed to beat them in the last race of each world in the championship mode.

- 1 additional special character, available only if you have won the race in the Secret Level.

# HOW TO PLAY

In each menu, on-screen explanations appear to help you select and validate your choices: the directional buttons select options and the  button validates your choice. You can cancel your choices by pressing the  button.

**At the beginning of the game, you will be asked to choose a language. The option highlighted in blue is the option that will be chosen if confirmed.**



Once you have chosen a language, select from the following **Main Menu** options:

- Start Race.
- Load Game.
- Game Status (review races, prizes, or best times achieved in the one player mode only).
- Tutorial (explains objects in the game).
- Controller Configuration.
- Credits.

**Note:** There are 3 different controller configurations.



To play, start by selecting the level of difficulty: **Easy or Expert.**



**Easy mode** gives you access to all 3 different race modes.

In **Expert mode** you can access the same races but there are slight differences. You have to keep an eye on your vehicle's energy level. To increase your energy level, you have to pass between the keys. Be very careful, driving in this level is at a much faster pace!



Next, choose your race:

In 1 Player mode:

### **SINGLE RACE**

There are 8 Smurfs to play in your choice of worlds and races.



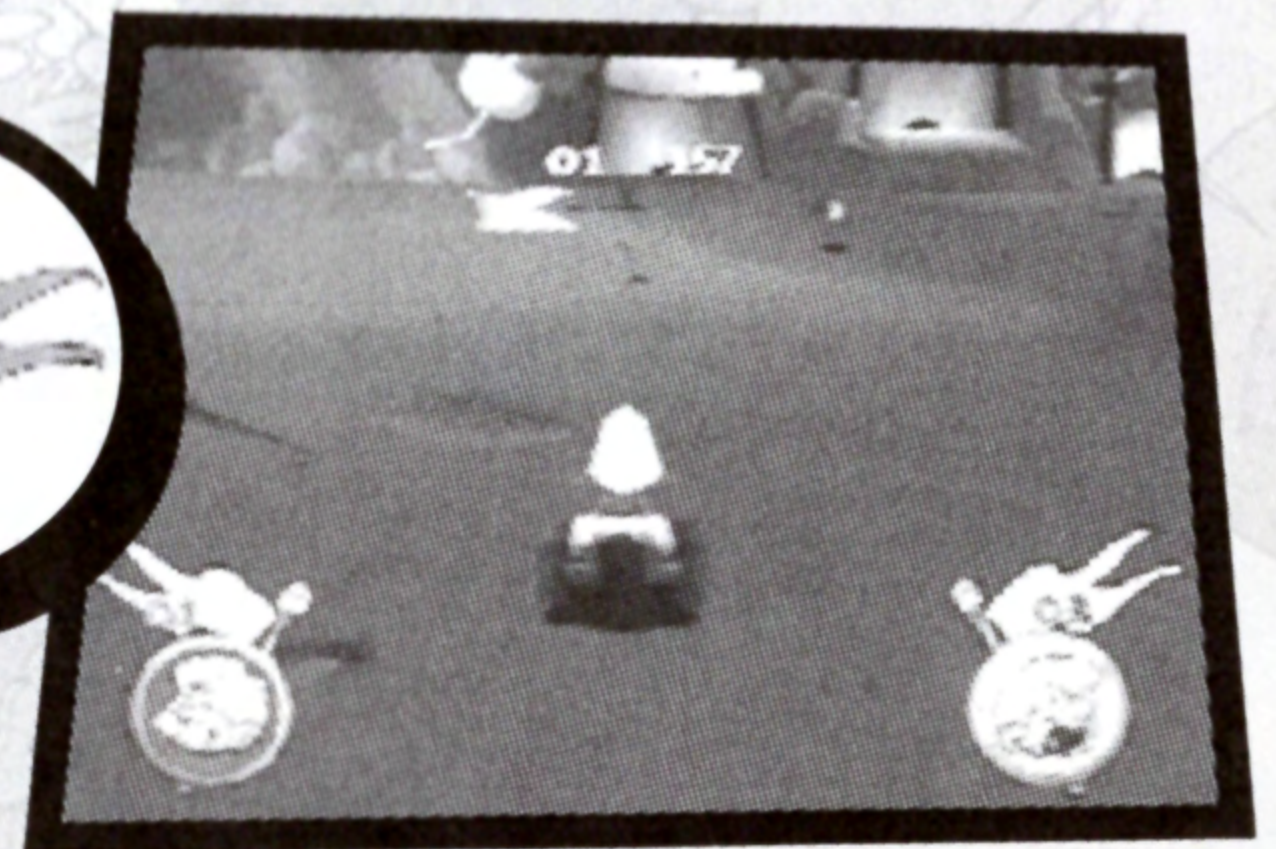
### **THE FLAG RACE**

In the Flag Race, the goal is to collect all the flags that have been planted on the track before the other competitor gets them. To pick up the flags you must run them over. If your competitor has already taken some flags, you can launch a firecracker at him to make him drop his flags. Be careful not to crash or you'll lose some of your flags!

If you have previously beaten the super Smurfs in one or more worlds during the championship mode, you can choose to play with these super Smurfs in the single race mode only.

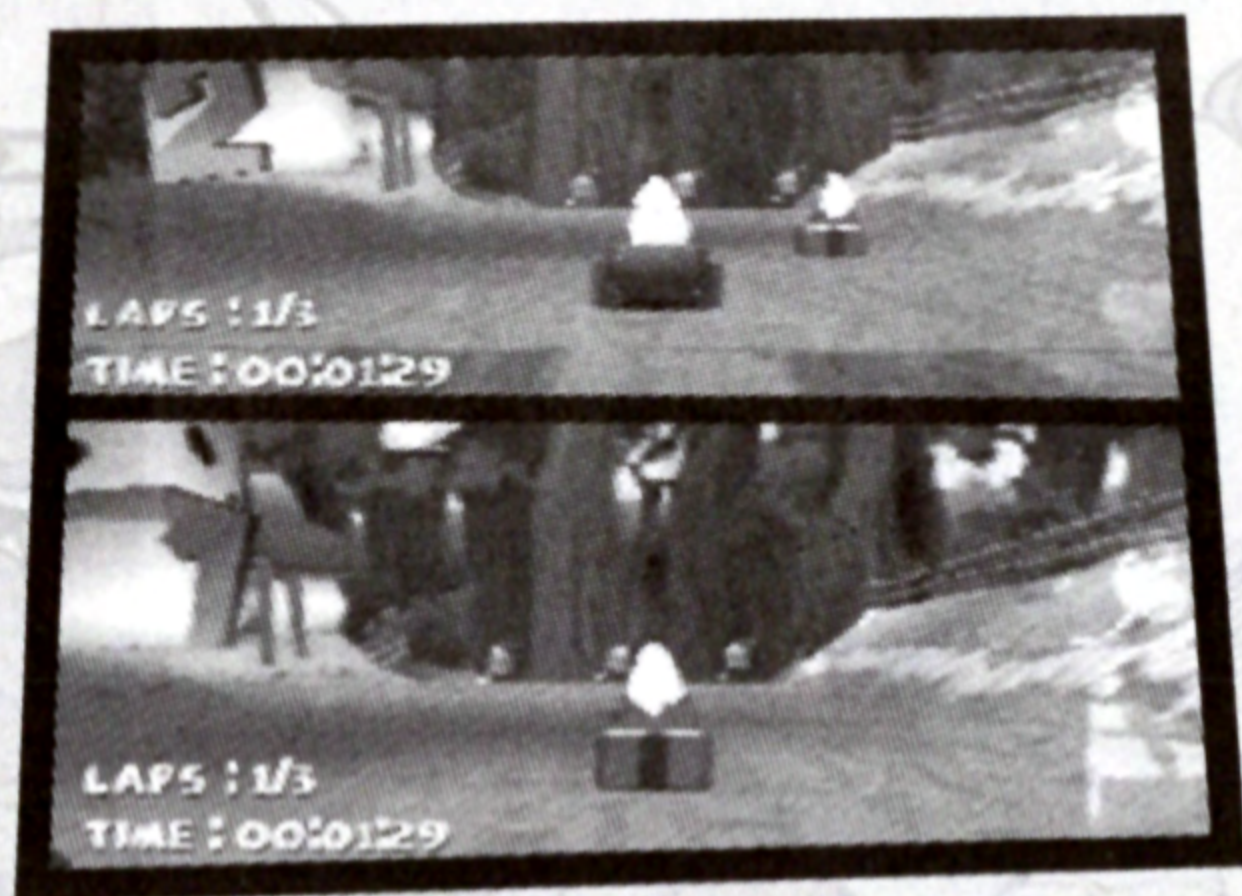
### **CHAMPIONSHIP**

The goal of the game is to win all the races in each world. In the third race of each world, you have to beat a super Smurf (Wild Smurf in the village world, King Smurf in the castle world and Super Drive in the Forbidden Zone). You will also find a super Smurf in the Secret Level: Astro Smurf.





If you choose the 2 player mode, you will have access to the following:



### **VERSUS**

You can play against a friend in your choice of world and race.

### **FLAG RACE**

Be first to collect the maximum number of flags and you will be the winner!

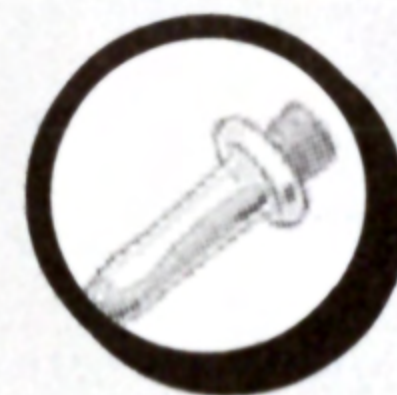
Remember to keep an eye on the clock!

### **CHOOSE YOUR CHARACTER**

There are 12 characters (8 in Single race mode, 3 super Smurfs in championship mode and 1 more in the Secret Level, but you have to win at least one world in the championship to be able to play with these):

### **PAPA SMURF**

He is a superb driver and uses magic vials to smurf his opponents and slow them down.



### **SMURFETTE**

She uses her charm to dazzle her opponents, throwing hearts at them.



### **COOK SMURF**

He bakes cakes and uses them to smurf the competition out of the way.



### **JOKEY SMURF**

He loves to smurf his opponents with exploding gifts.



### **HARMONY SMURF**

He can make the other contestants' heads spin with just a few notes.



### **HEFTY SMURF**

He uses weights to slow other racers down.



### **HANDY SMURF**

Very clever with his hands, see what he can smurf together with a few nails.



### **PAINTER SMURF**

He runs his opponents off the road with just a smurf of paint.



### **The 4 super Smurfs:**

In each of the 3 worlds there is a super Smurf to beat:

### **WILD SMURF**

He doesn't think twice about throwing chestnuts onto the track to hold up the other competitors.



## **KING SMURF**

He prevents the others from accelerating by throwing crowns.



## **SUPER DRIVE**

An ace driver and excellent mechanic, he uses an adjustable wrench to smurf his opponents to a halt.



**In the Secret Level:**

## **ASTRO SMURF**

Up among the stars but without his head in the clouds, he uses energy bursts to halt his opponents in their tracks.



Once you have won 3 races per world in Championship Mode, you can play again using the super Smurf that you have beaten. After your victory, you can choose the super Smurf to play with in another game in Single race mode only.

**Last but not least, there's BRAINY SMURF**

Brainy will appear throughout the game to give you tips and a helping hand if you get into trouble.



**Next choose a world (where you want the race to take place)**

There are 3 races per world. Within each world, you can view the racetracks or start a game.



## SMURF VILLAGE

**The village** – Race through the mushroom houses.

**Around the Dam** – There is a large dam surrounding the village, built by the Smurfs themselves.

**In the Trees** – Follow the path in the branches carefully and don't get lost!

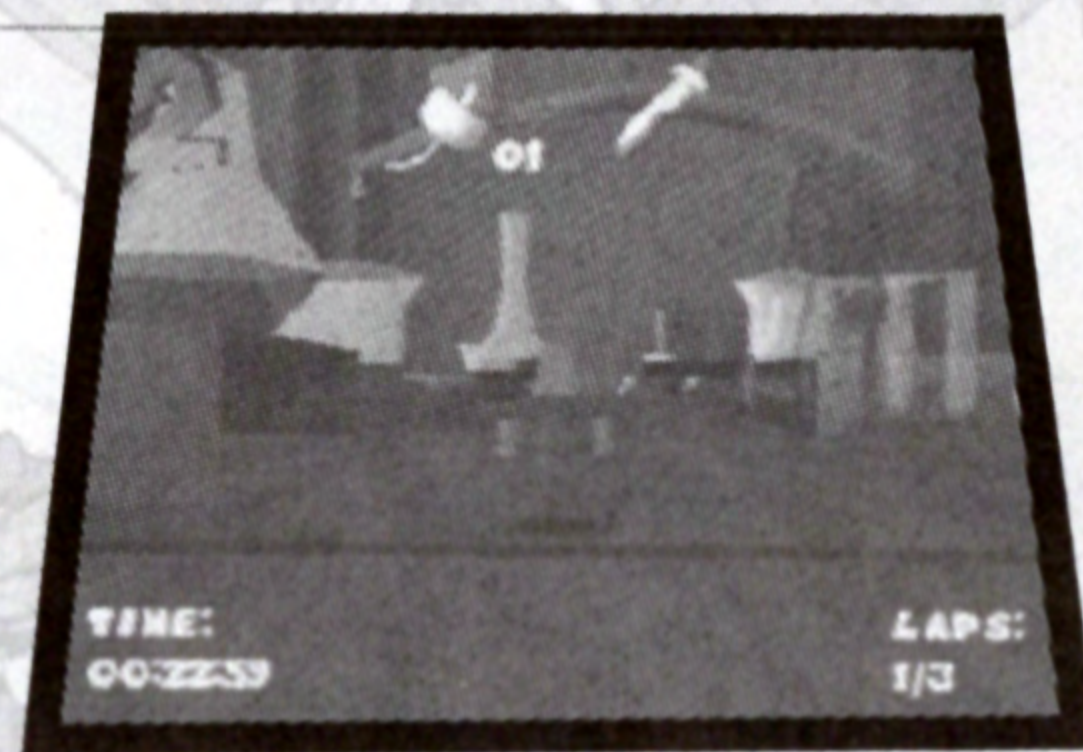


## THE FORBIDDEN ZONE

**The Haunted Mansion** – Terror may be lurking around every corner.

**The Gloomy Swamp** – It's difficult to see in such a foggy place!

**Gargamel's Laboratory** – The Smurf's mortal enemy; make sure you don't fall into Gargamel's cauldron!



## THE BIG CASTLE

**The Snow Castle** – The snow is slippery so be careful at every turn!

**Inside the Walls** – Visit the King's castle and weave your way through the banquet hall.

**The Royal Neighborhood** – Race through the smallest village, next to the castle!



## THE SECRET LEVEL

The Secret Level is available for play once all other races have been won.

**Astro Smurf's Challenge** – Travelling to the moon is every Smurf's dream!



# PAUSE MENU

**TO Pause the game press the Start button. During a pause in the race, you have the following choices:**

**RESUME** – Exit the menu and return to the race.

**RESTART THE RACE** – Start the race again from the beginning.

**CHANGE TRACK** – Choose another track.

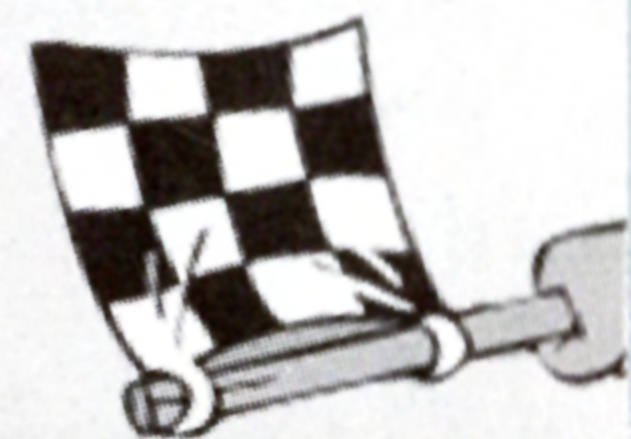
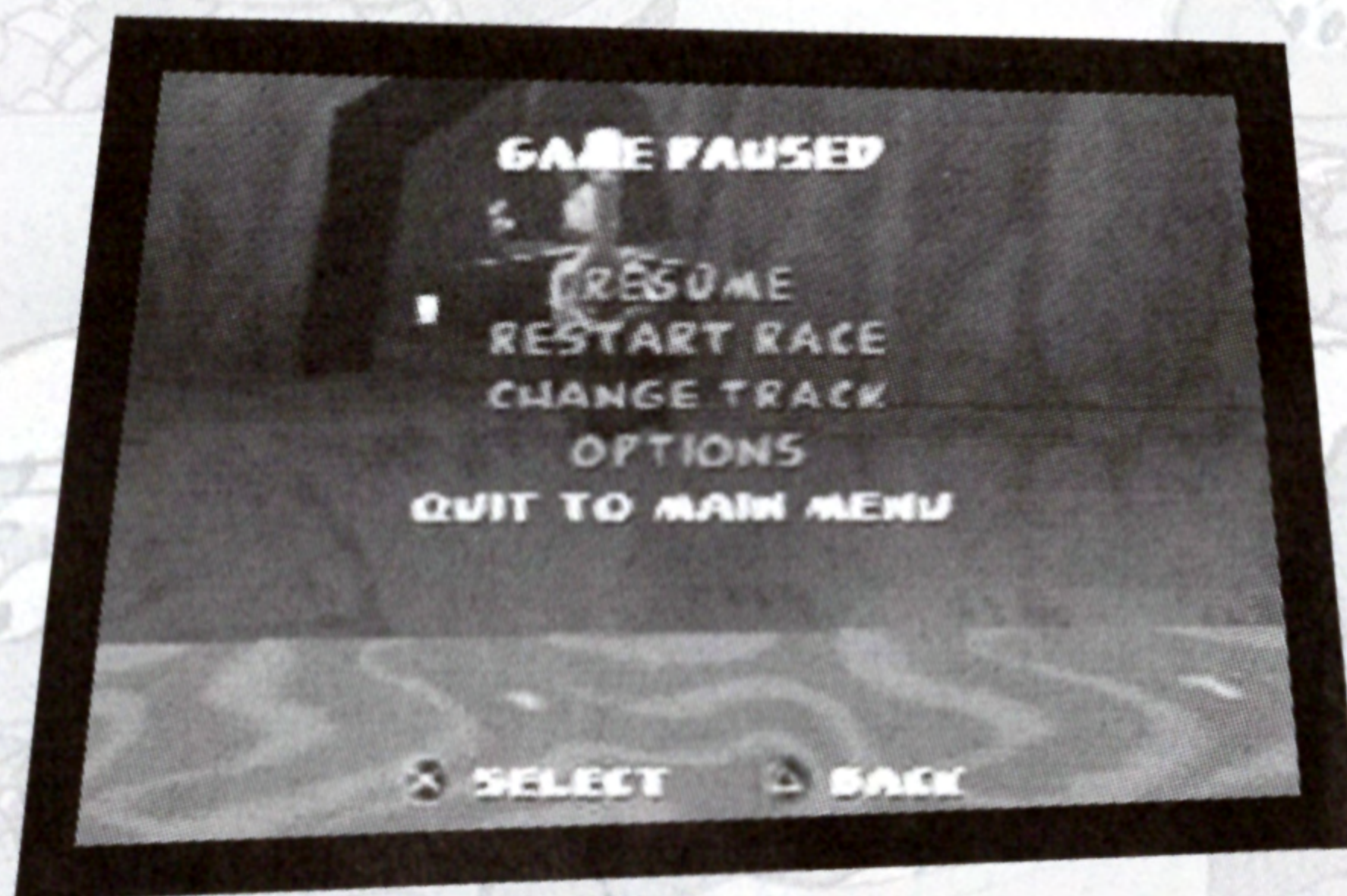
**OPTIONS** –

- **FX** – Turn sound effects volume up or down.
- **Music** – Turn the background music

volume up or down.

- **Mode** – Select sound in mono or stereo.
- **Vibration on/off** – Select the vibration option available on the DUALSHOCK™ analog controller. The vibration function of the DUALSHOCK analog controller will only work in ANALOG mode (LED:Red).
- **Exit** – Leave the options menu and return to the Pause menu.

**QUIT TO MAIN MENU** – Exit the race and return to the main menus.



# ICONS AND OBJECTS

Avoid these objects or they'll slow you down. But be careful, these are what your opponents will use to Smurf you!



Vials



Hearts



Cakes



Exploding gifts



Weights



Paint



Notes



Nails



Chestnuts



Crowns



Adjustable wrenches

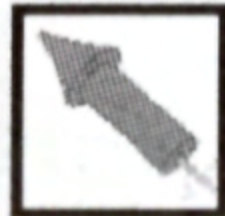


Energy Balls

You can collect the following objects by simply running over them with your vehicle:



**Firecrackers** – Can be fired at other contestants to smurf them out of the way...but make sure to aim carefully!



**Red rockets** – Give you a super speed boost!



**Magic potion bottles** – Make you temporarily invincible against other racers' weapons!



**Keys** – Give you the energy you need to move your vehicle in Expert mode. You have to move between the keys to re-wind your engine for your vehicle to finish the race. If your vehicle won't go, don't worry, Brainy Smurf will come and wind it up for you, but this takes up precious time. There are no keys in Easy mode.



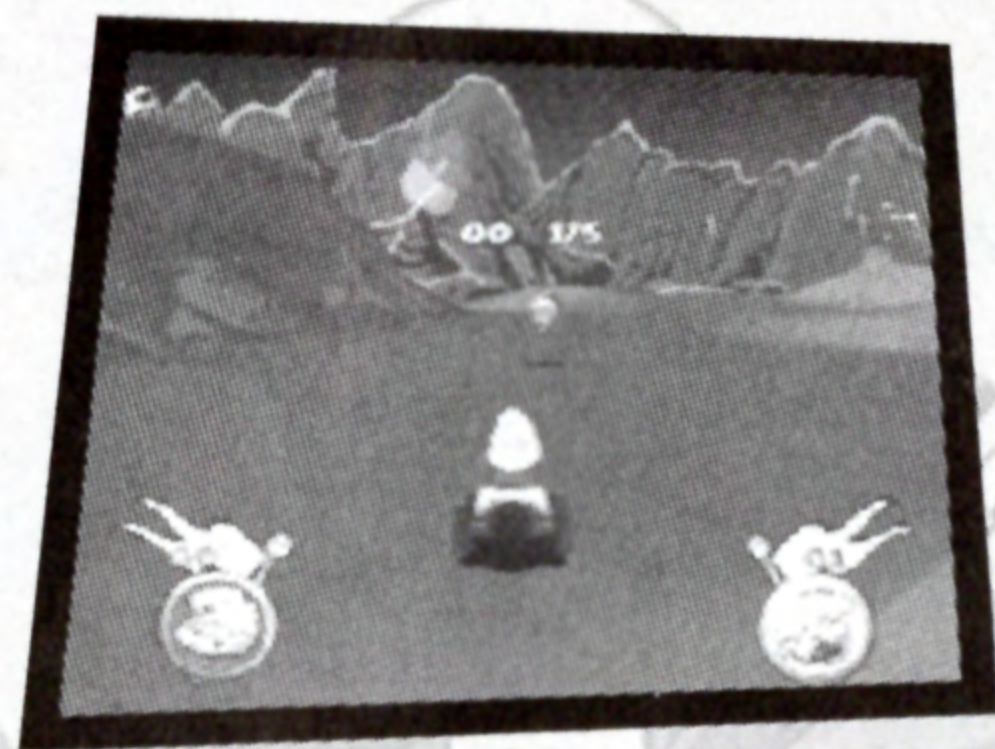
**Sasparilla Palm** – This is awarded to race winners in Easy mode.



**Mushcup** – This is awarded to the race winners in Expert mode.



**Flags** – These are collected in the different worlds of the Flag Race.



# SAVING GAMES

**Smurf Racer!** requires one free block to save. You can save up to 4 games on the **Memory Card** block.

At the end of each race, you are shown your results and have the option to save your time, objects, super Smurfs etc.

You will be asked: **Do you want to save your game?**

If you reply "**NO**", the game will continue without saving.

If you reply "**YES**" and there is no other game already saved on the **MEMORY CARD** block:

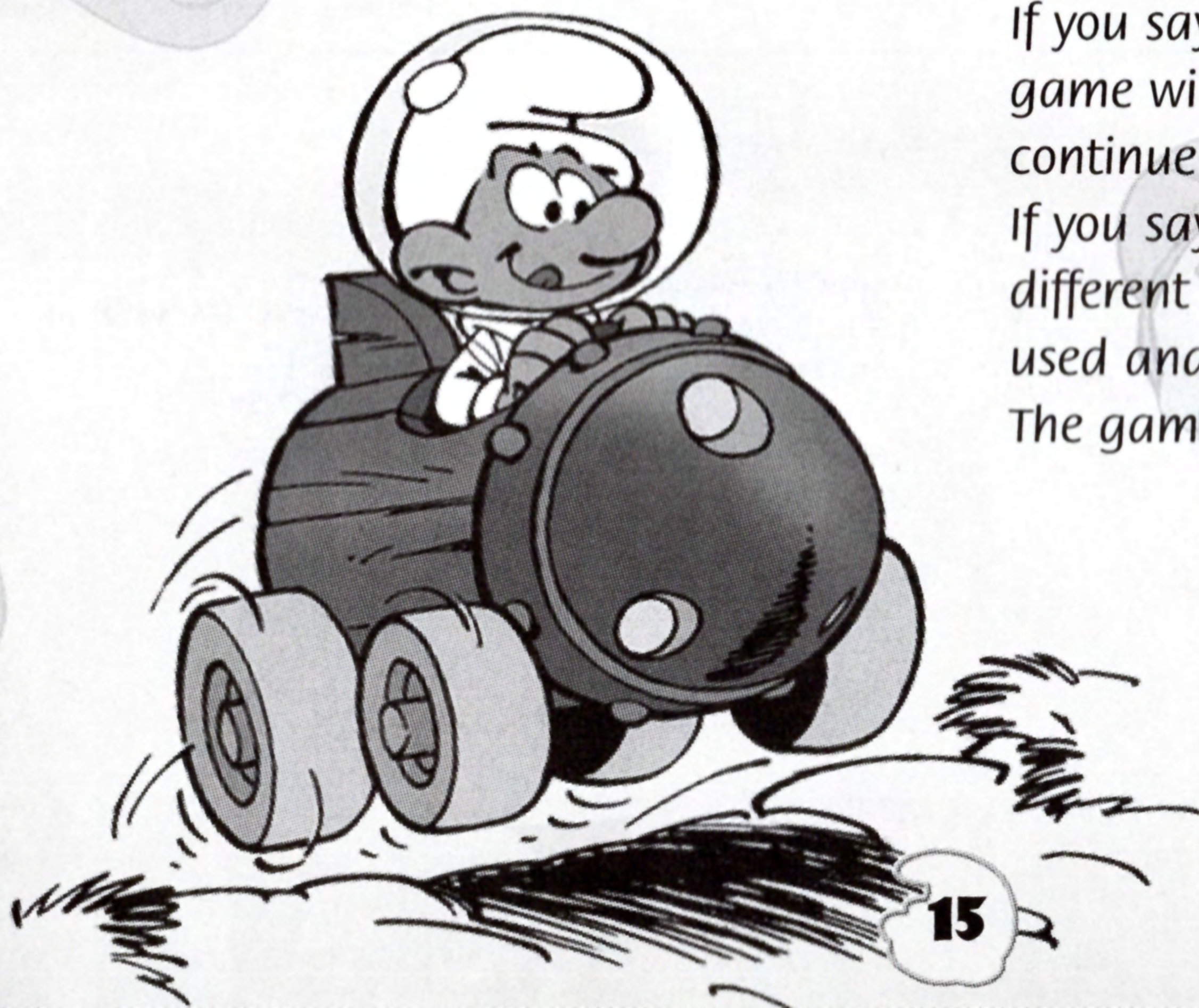
Select one of the 4 save files available on your **MEMORY CARD** and save your game.

If you reply "**YES**" and there is already a game saved on the **MEMORY CARD** block: you will be asked whether you really want to overwrite the previously-saved game.

If you say "**YES**" again, the current game will be saved and you can continue playing immediately.

If you say "**NO**", you must select a different save file from the one already used and save your game.

The game will then continue.



# CREDITS

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**A very very special  
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## Assistance Via World Wide Web

Get current technical information at the Infogrames, Inc., web-site at: <http://www.ina-support.com>, 24/7 and access our FAQ documents, (Frequently Asked Questions), our Hints/Cheat Codes if they're available, and e-mail areas where you can get help and ask questions.

## Help Via Telephone

Call Infogrames, Inc.'s Tech Support at 425-951-7106. We have an Interactive Voice Response and Faxback system that's available 24/7. We will have automated support, our FAQ documents such as gameplay tips, information on Control Keys, possible cheat code combination keys, instructions for finding secret screens and/or additional game levels if they exist. Live support is available M-F, 8:00 AM until 6:00 PM (PT). We may be closed on major holidays. You can send faxes to: (425)806-0480, or write to the address below. If you encounter what may be determined to be a defective product issue such as your game freezing at the beginning or during gameplay, no display, etc., the automated system will tell you our product return and replacement options.

## Product Return Procedures

If you encounter a defective product issue, you must call Tech Support at 425-951-7106. If we agree, we will issue you a Return Merchandise Authorization Number. Make sure you include this RMA#, along with your full name, address and your phone number within your return in case we need to call you. Any materials not containing this RMA# will be returned to you. Your mail should be sent to:

**Infogrames, Inc.**  
Attn:TS/CS Dept.  
13110 NE 177th Place  
Suite #B101, Box 180  
Woodinville, WA 98072-9965

## Warranty Policy In The United States & Canada

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